



# **DATA STRUCTURE - II**

## **Stack and Queues**

# STACK

- ◆ A stack is a collection of data items that can be accessed at only one end, called top.
- ◆ Items can be inserted and deleted in a stack only at the top.
- ◆ The last item inserted in a stack is the first one to be deleted.
- ◆ Therefore, a stack is called a Last-In-First-Out (LIFO) data structure.
- ◆ 2 mains operations on Stack is PUSH & POP
- ◆ PUSH means inserting new item at top and POP means deleting item from top.



## OTHER STACK TERM

- Peek : getting the most recent value of stack i.e value at TOP
- OverFlow : a situation when we are Pushing item in Stack that is full.
- Underflow : a situation when we are Popping item from empty stack



# IMPLEMENTING STACK IN PYTHON

```
def isEmpty(S):  
    if len(S)==0:  
        return True  
    else:  
        return False  
  
def Push(S,item):  
    S.append(item)  
    top=len(S)-1  
  
def Pop(S):  
    if isEmpty(S):  
        return "Underflow"  
    else:  
        val = S.pop()  
        if len(S)==0:  
            top=None  
        else:  
            top=len(S)-1  
    return val
```

This function will check Stack is empty or not

This function will add new item in Stack, here setting top is mandatory

This function is used to remove item from stack, also perform checks before deletion

# IMPLEMENTING STACK IN PYTHON

```
def Peek(S):
    if isEmpty(S):
        return "Underflow"
    else:
        top=len(S)-1
        return S[top]

def Show(S):
    if isEmpty(S):
        print("Sorry No items in Stack ")
    else:
        t = len(S)-1
        print(" (Top) ",end=' ')
        while(t>=0):
            print(S[t], "<==",end=' ')
            t-=1
        print()
```

This function will return the top most item from the stack

This function will display stack items



# IMPLEMENTING STACK IN PYTHON

```
# main begins here
S=[]           #Stack
top=None
while True:
    print("**** STACK DEMONSTRATION ****")
    print("1. PUSH ")
    print("2. POP")
    print("3. PEEK")
    print("4. SHOW STACK ")
    print("0. EXIT")
    ch = int(input("Enter your choice :"))
    if ch==1:
        val = int(input("Enter Item to Push :"))
        Push(S, val)
```

Displaying menu  
to user to interact



# IMPLEMENTING STACK IN PYTHON

```
elif ch==2:
    val = Pop(S)
    if val=="Underflow":
        print("Stack is Empty")
    else:
        print("\nDeleted Item was :",val)
elif ch==3:
    val = Peek(S)
    if val=="Underflow":
        print("Stack Empty")
    else:
        print("Top Item :",val)
elif ch==4:
    Show(S)
elif ch==0:
    print("Bye")
    break
```



# QUEUE

- Queue is a linear list which follows FIFO approach.
- Queue allows addition of element only at one end called REAR (end of list) & Deletion of element only from FRONT end (beginning of list).
- The operation of addition and deletion is known as Enqueue and Dequeue respectively.
- Applications of Queue:
  - Printer Spooling
  - CPU Scheduling
  - Mail Service
  - Keyboard Buffering
  - Elevator





# IMPLEMENTING QUEUE IN PYTHON

## :: QUEUE OPERATIONS ::

- Peek : getting first value of QUEUE i.e. of FRONT position.

e.g. **Queue[Front]** # *Front is an int storing index of first element of queue*

- Enqueue: addition of new item in QUEUE at REAR position.

e.g. **Queue.append(Item)**

- Dequeue: removal of item from the beginning of QUEUE.

e.g. **Queue.pop(0)**



# PYTHON CODE: QUEUE

```
def isEmpty(Q):  
    if len(Q)==0:  
        return True  
    else:  
        return False  
  
def Enqueue(Q,item):  
    Q.append(item)  
    if len(Q)==1:  
        front=rear=0  
    else:  
        rear=len(Q)-1  
  
def Dequeue(Q):  
    if isEmpty(Q):  
        return "Underflow"  
    else:  
        val = Q.pop(0)  
    if len(Q)==0:  
        front=rear=None  
    return val
```

This function will check Queue is empty or not

This function will add new item in Queue, here setting top is mandatory

This function is used to remove item from Queue, also perform checks before deletion

# PYTHON CODE: QUEUE

```
def Peek(Q):  
    if isEmpty(Q):  
        return "Underflow"  
    else:  
        front=0  
        return Q[front]  
  
def Show(Q):  
    if isEmpty(Q):  
        print("Sorry No items in Queue ")  
    else:  
        t = len(Q)-1  
        print("(Front)",end=' ')  
        front = 0  
        i=front  
        rear = len(Q)-1  
        while(i<=rear):  
            print(Q[i], "<==",end=' ')  
            i+=1  
        print()
```

This function will return the Front item from the Queue

This function will display Queue items



# PYTHON CODE: QUEUE

```
Q=[] #Queue|
front=rear=None
while True:
    print("**** QUEUE DEMONSTRATION ****")
    print("1. ENQUEUE ")
    print("2. DEQUEUE")
    print("3. PEEK")
    print("4. SHOW QUEUE ")
    print("0. EXIT")
    ch = int(input("Enter your choice :"))
    if ch==1:
        val = int(input("Enter Item to Insert :"))
        Enqueue(Q, val)
```

Displaying menu  
to user to interact



# PYTHON CODE: QUEUE

```
elif ch==2:
    val = Dequeue(Q)
    if val=="Underflow":
        print("Queue is Empty")
    else:
        print("\nDeleted Item was :",val)
elif ch==3:
    val = Peek(Q)
    if val=="Underflow":
        print("Queue Empty")
    else:
        print("Top Item :",val)
elif ch==4:
    Show(Q)
elif ch==0:
    print("Bye")
    break
```



## VARIATIONS OF QUEUE

- Circular Queue : it is implemented in circular form rather than straight line. It is used in many programming language to overcome the problems of linear queue (utilization of unused position in the beginning).
- Dequeue (Doubly-ended queue) : it is the form of queue in which elements can be added or removed from any end but not in the middle. It is of 2 type: (1) Input restricted (2) Output restricted
  - Input restricted means insertion only at one end but deletion from both end
  - Output restricted means deletion from one end and insertion from both end

